

MINIMUM AREA, LOW COST FPGA IMPLEMENTATION OF AES

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ABSTRACT

The Rijndael cipher, designed by Joan Daemen and Vincent Rijmen and recently selected as the official Advanced Encryption Standard (AES) is well suited for hardware use. This implementation can be carried out through several trade-offs between area and speed.

This paper presents an 8-bit FPGA implementation of the 128-bit block and 128 bit-key AES cipher. Selected FPGA Family is Altera Flex 10K. The cipher operates at 25 MHz and consumes 470 clock cycles for algorithm encryption, resulting in a throughput of 6.8 Mbps. The design target was optimisation of area and cost.

Keywords: AES, cipher, cryptography, FPGA, VHDL.

1. INTRODUCTION

The Rijndael Algorithm, developed by Joan Daemen and Vincent Rijmen [1], has been approved by the U. S. National Institute of Standards and Technology (NIST) as the was the new Advanced Encryption Standard (AES). It became official in October 2000, replacing DES [2]. As this block cipher is expected to be widely used in an extensive variety of products, its efficient implementation becomes a significant priority. It is a private-key symmetric block cipher, [16], [17], operating on a block size of 128 bits. It comprises 10, 12 or 14 rounds when the key size is 128, 192 or 256 bits respectively. The intermediate cipher result is called the *state* [1].

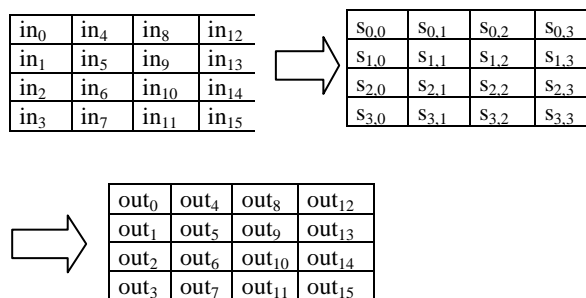


Figure 1 – Input to, and output from, the cipher state array.

It is an array of 4 rows and N_c columns, where N_c is the input sequence length divided by 32. In this *state* array, denoted by the symbol s , each individual byte has two indexes: its row number r , in the range $0 \leq r$

< 4 , and its column number c , in the range $0 \leq c < N_c$, hence allowing it to be referred as $s[r, c]$. For AES the range for c is $0 \leq c < 4$, since N_c has a fixed value of 4. At the start (end) of an encryption or decryption operation the bytes of the cipher input (output) are copied to (from) this *state* array in the order shown in Fig. 1. The four bytes in each column of the state can be thought of as an array of four bytes indexed by the row number r or as a single 32-bit word (bytes within all 32-bit words will always be enumerated using the index r). The *state* can hence be considered as a one-dimensional array of words where the column number c provides the array index.

The round function is parameterised using a *Round Key* that consists of a N_c word sub-array from the key schedule. In general the length of the cipher input, the cipher output and the cipher state, N_c , measured in multiples of 32 bits, is 4, 6 or 8 but the AES standard only allows a length of 4. The length of the cipher key, N_k , again measured in multiples of 32 bits, is also 4, 6 or 8, all of which are allowed by both Rijndael and the AES standard.

Each encryption round is composed of four operations: SubBytes, ShiftRows, MixColumns and KeyExor. The last round is slightly different because MixColumns is not present.

SuBytes transformation is a non-linear byte substitution where each byte of the state is inverted over GF(28) followed by an affine transformation. The overall operation is known as the S-Box and can be performed through a look up table as depicted by Fig. 2 [12], [13].

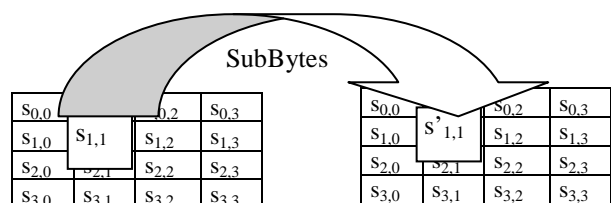


Figure 2 – SubBytes Transformation

ShiftRows transformation operates on a whole *state* (128 bits). Rows of the *state* are cyclically shifted to the left as shown in Fig. 3.

MixColumn transformation acts independently on every column of the *state* and treats each column as

a four-term polynomial. The columns of the *state* are considered as polynomials over $GF(2^8)$ and multiplied modulo $(x^4 + 1)$ with a fixed polynomial $c(x)$, coprime to $x^4 + 1$ and therefore invertible [14]. This operation can be written as a matrix multiplication and is represented in Fig. 4.

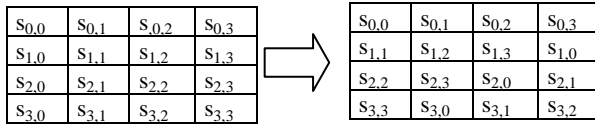


Figure 3 – ShiftRows Transformation

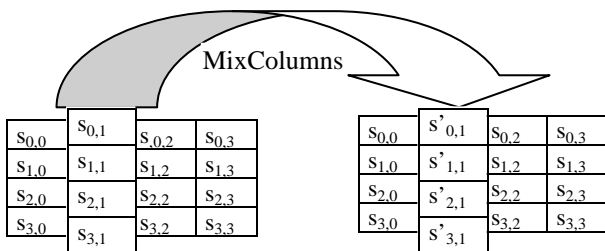


Figure 4 – MixColumns Transformation

2. GENERAL ASPECTS

As is the case with software, hardware implementations can be optimized in speed and size. However, size usually translates much more directly into cost in hardware when compared to software. Doubling the size of an encryption program may make little difference on a general-purpose computer with a large memory, but doubling the area used in a hardware device will likely more than double the cost of the device.

A promising alternative for implementation consists of reconfigurable hardware devices such as Field Programmable Gate Arrays (FPGAs) [4], [5], [8]. FPGAs comprise an array of uncommitted circuit elements, called logic blocks, and interconnected resources. FPGAs configuration is performed by the end user, facilitating design changes. This new technology offers many advantages for designers of cryptographic equipment due to its high flexibility, low development costs and physical security.

The FPGA family selected For the present implementation is Altera Flex 10K, in particular EPF10K20. It is well suited for memory functions and complex logic functions such as digital signal processing and data transformation. The EPF10K20 device contains an embedded array to implement memory functions and a logic array to implement general logic functions. The device has 1152 logic elements (LEs) and 6 embedded array blocks (EABs). Each LE consists of a 4-input look up table (LUT), a programmable flip-flop, and dedicated signal paths for carry and cascade functions. LEs are

grouped into 144 LABs. These LABs are arranged into 6 rows and 24 columns. The embedded array consists of a series of EABs, each of which provides 2048 bits of memory, and can be used to create RAM or ROM or to contribute 100 to 300 gates toward combinatorial logic functions. Each I/O cell contains a bi-directional I/O buffer and a flip-flop that can be used as either an input or output register. In this case, the device is part of the UP1 Educational Board of the University Program Design Laboratory Package from Altera. MAX+PLUS II Version 7.21 Student Edition is the software used to synthesise a VHDL implementation of the AES algorithm. This tool is also used to perform behavioural and timing simulations.

3. ARCHITECTURE OPTIONS

Rijndael is a block cipher with a basic looping architecture whereby data is iteratively passed through a round function. There are several architectural options to yield optimised implementations [3].

When examining AES principal aspects, it is obvious that an implementation of the fully 128 data path stream could encrypt 128 bits per cycle. Assuming a 25 MHz clock, this translates into a throughput of 3.2Gps. Such an implementation will also consume too many resources in terms of area. It will require a large amount of I/O pins and will not fit on low target FPGA. Since the EPF10k20 is available in 240-pin RQFP package, it is not suitable for this type of architecture.

On the other hand, in a minimum configuration, the cipher should use as few memory blocks as possible and a basic interface with a host system as to allow its adaptation to a wide range of proposals. Since one byte is the basic data unit for the Rijndael operations, the architecture selected to implement the cipher is an 8 bit basic one.

After defining the bit-width of the architecture, the next problem is determining a set of operation types that will define the functional units. A first analysis of the algorithm identifies primary operations, which leads to the development of the functional units needed. This design strategy is a hierarchical one, where the basic blocks are implemented and then composed to obtain the cipher.

In the encryption core, only one round is implemented and the cipher must iterate ten rounds to perform an encryption. Iterative looping (LU-1) is a subset of loop unrolling (LU-i) where only one round is unrolled. This approach usually minimizes the hardware required for the implementation and an effort is made to maximize the speed.

Thus, one round is implemented with combinatorial logic supplemented with registers, memories and multiplexers. First, input block of data is fed to the circuit via the 8-bit *input interface* and the initial round is executed. In this round the input data is

XORed with the Cipher Key and the result stored in a RAM memory. Then the *encryption unit* evaluates ten rounds of the algorithm and the result is temporarily stored in the RAM. A *control unit* generates control signals for the other units, answering the question of the separation between control and data path logic.

The provided embedded RAM is used to replace the round key and S-Box hardware. As a result, there is no *key scheduling unit*; instead a memory for storing the internal keys and the circuitry necessary to distribute these keys is included in the encryption unit.

The mode of operation is very simple: electronic codebook (ECB). The basic architecture in conjunction with the non-feedback mode of operation is easy to implement and will likely result in smaller circuit area.

The cipher was designed keeping in mind the amount of resources shared between encryption and decryption, so that a modified version will support both types of operation [10].

The simulations verify the ability to operate at the 25 MHz system clock frequency of the UP1 Educational Board. The design choice is a compact one, optimized for area and cost.

4. FPGA IMPLEMENTATION

The round transformation data path is shown in Fig.5.

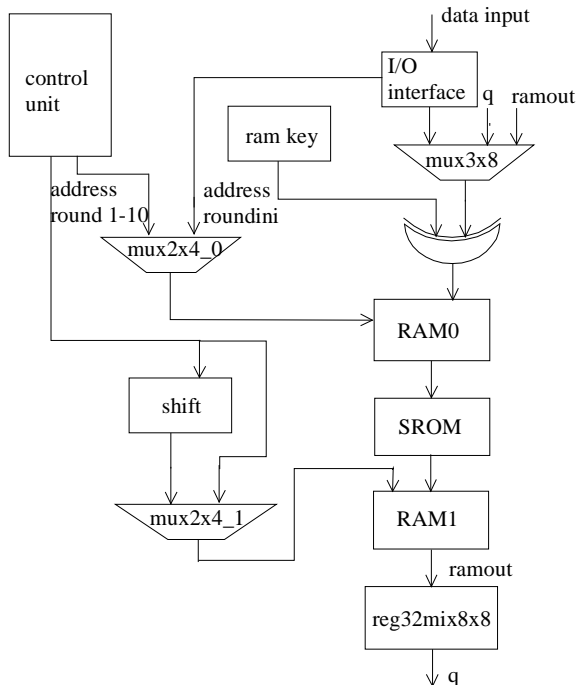


Figure 5 – The 8-bit round transformation data path.

It consists of two 16x8 RAMs (*RAM0* and *RAM1*), one 256x8 ROM (*SRROM*), one block to perform MixColumns operation with interfaces for the 8 bit bus (*reg32mix8x8*), another component to perform

the shift operation (*shift*), one 8-bit *exor* and three multiplexers (*mux2x4_0*, *mux2x4_1* and *mux3x8*). Round Keys for encryption are loaded via the *input interface* and are stored in the 256x8 RAM (*ramkey*). All keys are loaded before encryption begins. The *control unit* is a finite state machine. It provides multiplexer select signals and generates control signals for the previously mentioned round components.

RAM0 receives the 128 bit input data from initial round. It also stores the results of intermediate rounds and the 128 bits final encrypted block. It is accessible via an 8-bit data bus in a sequential manner, acting like a 128-bit register. The encryption process starts after reception of the forth 128 data bits.

SRROM performs byte substitution and acts as one S-Box, storing the overall transformation needed in 8 x 256 bits. It is implemented using one EAB block. An 8-bit address is the data input and an 8-bit data value is the output.

The results from the SubBytes operation are temporarily stored in *RAM1*. This memory is written so that SubBytes and ShiftRows operations are combined. The component *mux2x4_1* presents the appropriate address bus to the *RAM1* memory. The execution of these transformations modifies the address coming from the *control unit* via the *shift* component as it is depicted in Fig. 6.

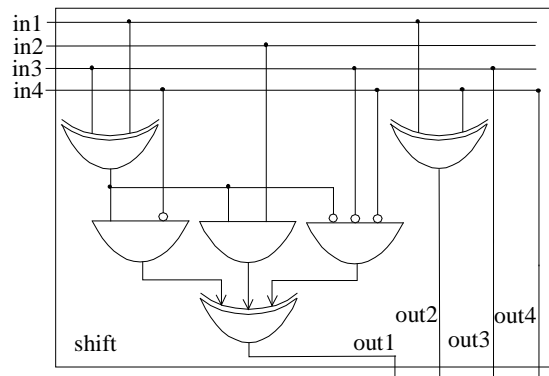


Figure 6 – Shift Component.

Reading from SRROM	Writing RAM1	Reading from SRROM	Writing RAM1
Byte 0	Address 0	Byte 8	Address 8
Byte 1	Address D	Byte 9	Address 5
Byte 2	Address A	Byte 10	Address 2
Byte 3	Address 7	Byte 11	Address F
Byte 4	Address 4	Byte 12	Address C
Byte 5	Address 1	Byte 13	Address 9
Byte 6	Address E	Byte 14	Address 6
Byte 7	Address B	Byte 15	Address 3

Table 1. ShiftRows Transformation.

The *shift* component generates the addresses in RAM1 to be written to. Table 1 presents the order in which the successive bytes from the SubBytes operation are written to RAM1 [9]. The *control unit* generates the addresses in RAM1 to be read from. The reading process is a direct one. The MixColumn transformation previously described can be written as a matrix multiplication, where the matrix is a circular one:

$$\begin{pmatrix} s'_{0,c} \\ s'_{1,c} \\ s'_{2,c} \\ s'_{3,c} \end{pmatrix} = \begin{bmatrix} 02 & 03 & 01 & 01 \\ 01 & 02 & 03 & 01 \\ 01 & 01 & 02 & 03 \\ 03 & 01 & 01 & 02 \end{bmatrix} \begin{pmatrix} s_{0,c} \\ s_{1,c} \\ s_{2,c} \\ s_{3,c} \end{pmatrix} \quad \text{Eq.(1)}$$

As a result, the four bytes in the column can be replaced by the following expressions:

$$s'_{0,c} = (\{02\}.s_{0,c}) \oplus (\{03\}.s_{1,c}) \oplus s_{2,c} \oplus s_{3,c}$$

$$s'_{1,c} = s_{0,c} \oplus (\{02\}.s_{1,c}) \oplus (\{03\}.s_{2,c}) \oplus s_{3,c}$$

$$s'_{2,c} = s_{0,c} \oplus s_{1,c} \oplus (\{02\}.s_{2,c}) \oplus (\{03\}.s_{3,c})$$

$$s'_{3,c} = (\{03\}.s_{0,c}) \oplus s_{1,c} \oplus s_{2,c} \oplus (\{02\}.s_{3,c})$$

Four inputs $s_{0,c}$, $s_{1,c}$, $s_{2,c}$, $s_{3,c}$, are multiplied with fixed constants. Multiplication by a constant in $GF(2^8)$ will result in XOR the bits of the input byte in a particular way [6], [7].

Multiplication by x (i.e. 00000010 or {02}) can be implemented at the byte level as a left shift and a subsequent conditional XOR with {1B}. This operation on bytes is denoted by $xtime()$ and it can be easily implemented in FPGA as it is depicted in Fig. 7.

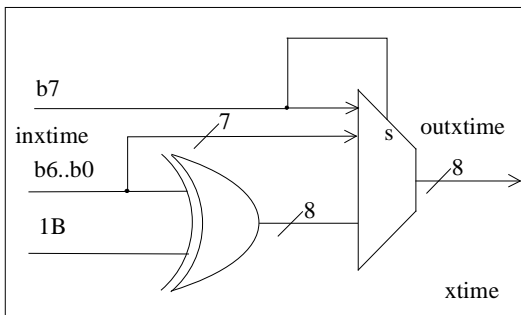


Figure 7 – Xtime Operation

Multiplication by higher powers of x can be implemented by repeated application of $xtime()$. Multiplication by $(1+x)$ (i.e. 00000011 or {03}) can

be thought as multiplication by $(\{01\} \oplus \{02\})$. Fig. 8 presents a circuit that implements this operation.

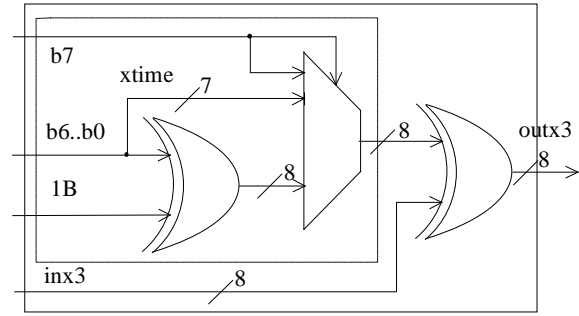


Figure 8 – X3 Operation

Fig. 9 shows the basic block to perform MixColumns operation, *multcolumn*. Four components like those shown in Fig. 9, each with its entries consistent with Eq (1) or its equivalent expressions, are needed to process 32-bit data simultaneously. As it can be seen from this figure, the critical path through this transformation includes four XORs and one multiplexer. To generate four bytes in one operation, *reg32mix8x8* accepts four bytes from input via a serial to parallel converter register. The result, one column of the state generated from each input column, must be converted to the serial form to fit in the original 8-bit data path.

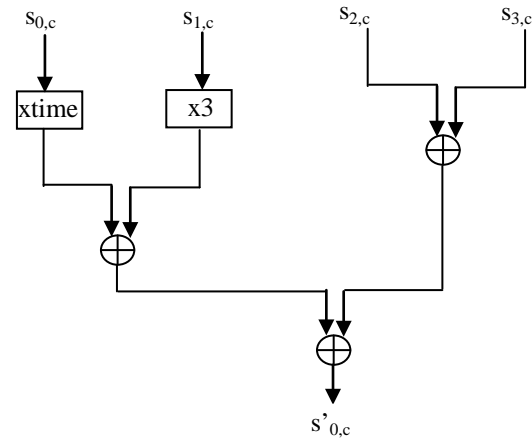


Figure 9 – MixColumn basic block: *multcolumn*.

Each 8-bit word from the input is processed as follows. The initial round performs the XOR operation between the 128-bit data and the original 128-bit key. The result is stored in RAM0.

Every round starts by reading this memory and presenting every byte out to the address input of the SRAM. One cycle later the result of the SubBytes transformation for every byte of the State is presented at the output of the SRAM. These 16 bytes are written in RAM1 as shown in Table 1. Another 16 cycles are taken to read the result of the

ShiftRows operation. At the same time the MixColumns operation is performed on every 4-bytes word of this stream. This transformation results in a latency of 10 cycles because of the initial serial to parallel and final parallel to serial conversions needed to preserve the 8-bit data path. The stream of bytes resultant from this last operation is XOR with the appropriate bytes of the round key. The result is stored in the RAM0, ready to initiate another round of the cipher.

5. RESULTS FOR THE ALTERA 10K FAMILY

The parameters used for evaluating the quality of the implementation are: number of logic cells (LCs), number of bits of embedded memory, latency, clock frequency and throughput.

The process previously explained involves 48 clock cycles to complete one round of encryption, except for the last one that consumes 38 cycles because it does not include the MixColumn operation. These numbers translate into 470 total cycles, resulting in a throughput of 6.8 Mbps.

The results of the implementation in terms of area are summarized in Table 2. All the results come from simulations and reports generated by Altera tools.

Component	Memo Bits	Memo Used %	LCs	LCs Used%
I/O interface	-----	-----	62	10
ROM 256x8	2048	33	-----	-----
RAM 16x8	128	2	-----	-----
Mux 3x8	-----	-----	24	4
Mux 2x4	-----	-----	4	0
Mux 2x8	-----	-----	8	1
Control Unit	-----	-----	305	52
Shift	-----	-----	4	0
Reg32mix8x8	-----	-----	160	27
AES cipher	4480	36	581	50

In terms of complexity, the operation that requires more hardware resources as well as computation time is the MixColumns multiplication. Fast operations such as bit-wise XOR and ShiftRows are constructed from simple hardware elements.

The S-Box is implemented by 256x8 ROM. Round Keys are stored in 256x8 RAM. Additional memory is used to store partial results of intermediate operations. 36% of memory blocks are used to cover the whole 128-bit data processing,.

6. CONCLUSIONS

When implementing block ciphers, the designer must choose between several strategies. He or she has to decide whether to optimize for area, throughput or latency. Each design choice imposes different restrictions on the final implementation.

This paper presents a low area, cost-effective Rijndael cipher for encryption using a basic 8-bit

iterative architecture, targeted towards the Altera Flex 10 K family of FPGAs.

The cipher has been synthesised using Altera. MAX+PLUS II Version 7.21 Student Edition [19], [20]. The algorithm is implemented in VHDL, which led to the use of bottom-up design and test methodology [15], [18]. This choice also insures portability of the code to the devices of other vendors.

The VHDL code was simulated using the test vectors provided in the AES submission package. The results are functionally correct.

The architecture needs fewer logic cells than other ciphers and uses as few memory blocks as possible [11]. It has 6.8 Mbps throughput. The critical path includes the components previously mentioned. The minimum clock period depends on the access time to memories used and the frequency of the external clock.

Future work should concentrate on speed performance and the introduction of pipelines in the architecture.

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