

A Five-Valued Logic and a System

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ABSTRACT

The present article introduces a five-valued logic and a deductive system. Here, the logic presented is a relevant fragment of the @-logic, which is also a space-time logic. These five values correspond to the following semantics: unknown, possibly known but consistent, false, true, and inconsistent. The present logic and the PLAIN programming language are two results of the same intuitions and from the same philosophical view. Finally, as well as the purposes of PLAIN, the logic ought to be used to support (mobile) agents systems in some manner, besides general purposes.

Keywords: Many-Valued Logics, Foundations of Computing Science, Knowledge Representation, Philosophy of Computer Science, Deductive Systems, Epistemology.

1. INTRODUCTION

The present article introduces a five-valued epistemic logic and a deductive system for it. The logic that is presented here is a relevant fragment of the @-logic, which is also a space-time logic of the same author. The adopted five values correspond to the following semantics: unknown, possibly known but consistent (it is assumed that the real world is consistent), false, true, and inconsistent (wrt the information). The @-logic and the PLAIN[8] programming language are two results of the same intuitions and the same philosophical view. As well as PLAIN, the logic ought to be used to support (mobile) agents systems in some manner.

This article is organized as follows: Section 2 provides the first presentation of the logic in question. Section 3 provides a sequent relation. In addition, section 4 exemplifies the use of the present five-valued logic, whereas section 5 introduces a deductive system for the present logic using the sequent relation, and section 6 draws a synthesis on this work. The appendix presents examples of deduction.

2. THE FIRST PRESENTATION

To date, there has not been any five-valued logic. The logic which I am introducing here has truth values represented in

$$C \stackrel{def}{=} \{uu, kk, ff, tt, ii\} \quad (1)$$

I use two-letter symbols because symbols such as u , f and i are commonly used in mathematics and other

sciences. In the present piece of work, uu stands for *unknown* or stands for *undefined*, kk stands for (possibly) *known* but consistent, whereas ii stands for *inconsistent*. The other two are the known Boolean values, from the classical logic. I chose to work on inconsistency[3] because we humans often obtain inconsistent information. In this way, mobile agents, for instance, ought to be able to decide and act even when it recognizes the presence of inconsistency. I consider that ii is stronger than uu and also stronger than kk in some kind of strict reasoning, but can be weaker than either in some forms of lazy computation. I explain the “known value”, kk , here together with reasons for having five values. Briefly, to state that kk means “someone else might know the truth value” suffices if we mean to necessarily exclude the person who reasons from the knowledge about the binary truth value. More precisely, the meanings of the values are as follow:

- ff : I, and possibly other agents, know that the veracity is *false*;
- tt : I, and possibly other agents, know that the veracity is *true*;
- kk : I know that the referred to veracity is either *true* or *false* but, at moment, I do not know which. However, other agents might know which of them;
- uu : I do not know the Boolean value nor whether another possible agent observes some inconsistency with respect to it, nor whether or not they know the veracity;
- ii : I, and possibly other agents, know that there is some inconsistency in the subject and, because of this, whether the actual veracity is *true* or *false* is unknown no matter the other agents’ veracity.

Here, I presume that there is no need for deeply exemplifying the motivations for these five values because it is clear that they are used in our daily lives. Uncertainty would be necessary for solving conflicts about ii , removing exceptions and considering the main occurrence. However, although the major purpose of the @-logic is the integration of synthetic and analytical concepts, uncertainty is outside the scope of the present deductive logic.

Brief comment on notation

The present logic has the same syntax of the propositional Boolean logic, except for the truth values, which require some change in that vocabulary. In a formula, an upper-case letter means a (sub-)formula, whereas an

upper-case Greek letter denotes a multiset of formulae of this logic.

The five values

Initially, I define the strongest five-valued equivalence in the following way:

\doteq	uu	kk	ff	tt	ii
uu	tt	ff	ff	ff	ff
kk	ff	tt	ff	ff	ff
ff	ff	ff	tt	ff	ff
tt	ff	ff	ff	tt	ff
ii	ff	ff	ff	ff	tt

fig 1 - the table for the equivalence \doteq .

and, further, discrimination: $A \neq B \stackrel{def}{=} \neg(A = B)$. In the @-logic, = is the same as \doteq .

In this section, I explain a hierarchy of veracity. Essentially, there are two kinds of *unknown*: “unknown because one does not know the value in the problem domain” (*uu*) or, alternatively, “unknown because the value is inconsistent” (*ii*). Thus, in comparison with other logics such as Belnap’s, which can be roughly shown below, while *ii* may be interpreted as “the inconsistent value”, the present *uu* and *ii* are not opposite values as *uu* can be the opposite of *kk*, depending on the negation in question. Briefly, there are two relative views and sets of the operators or connectives: ontological and epistemic. The present work is epistemic but the logic also directly deals with the concepts of true and false, not necessarily the possible knowledge about them. Whereas \neg, \wedge, \vee form a subset of connectives (operators), $\odot, \&, \wp$ form another subset of them. To simplify the language during the presentation, I shall refer to them as “ontological” and “epistemic” operators or connectives. This classification is relative. Further, I use “connectives” and “operators” with the same meaning, for any reasoning. Thus, $kk \doteq \odot kk$ and $uu \doteq \odot uu$, i.e., both formulae are evaluated as *true* whereas $\neg kk \doteq uu$ and $kk \doteq \neg uu$ are valid and make use of the ontological negation.

From the epistemic point of view, to propagate inconsistency, I simply state $\odot ii \doteq ii$, which means that “if a formula is inconsistent, so is its negation”. As an example, if a machine’s father (which is another machine) states the predicate $p(x)$ and the machine’s mother (another machine) states the predicate $\neg p(x)$, the machine has some inconsistent knowledge, i.e. $\{p(x), \neg p(x)\}$. If, latter, the machine is told that its knowledge is wrong, and it negates both what its father and mother said, the machine will still have inconsistent knowledge. Another epistemic negation of *ii* would be the value “consistent”, which is absent from the set of values that I chose for I do not regard a specific value for consistency as interesting for my purpose. I can even represent the following structure

of truth (here, for better clarity, I shall use each value with a single-letter symbol in the following paragraph):

$\langle f, 1 \text{ knows that something is false} \rangle$; $\langle t, 1 \text{ knows that it is true} \rangle$; $\langle u, 1 \text{ does not know because 1 does not have sufficient knowledge} \rangle$; $\langle i, 1 \text{ does not know because it obtains inconsistency} \rangle$; $\langle k, 1 \text{ knows, although I do not know which in } \{ff, tt\} \rangle$; $\langle kf, 1 \text{ knows } f \text{ because 2 knows that it is false} \rangle$; $\langle kt, 1 \text{ knows } t \text{ because 2 knows that it is true} \rangle$; $\langle ku, 1 \text{ knows } u \text{ because 2 does not know because 2 does not have sufficient knowledge} \rangle$; $\langle ki, 1 \text{ knows } i \text{ because 2 does not know because 2 sees inconsistency} \rangle$; $\langle kk, 1 \text{ knows the value because 2 knows, but I do not know which} \rangle$; $\langle kkf, 1 \text{ knows } f \text{ because 2 knows } f \text{ because 3 knows that it is false} \rangle$; $\langle kkt, 1 \text{ knows } t \text{ because 2 knows } t \text{ because 3 knows that it is true} \rangle$; $\langle kku, 1 \text{ knows } u \text{ because 2 knows } u \text{ because 3 does not know because 3 does not have sufficient knowledge} \rangle$; and so on. The numbers can indicate machines, for instance.

In general, a truth value is in the form $k^\lambda \gamma$ where λ is a natural number that indicates the number of occurrences of *k*, and γ is a single letter in $\{u, k, f, t, i\}$, which corresponds to a value of the logic being presented. As a syntax sugar, one can also consider the form γ^{k+1} , e.g. $kkkkt = tttt$ and $kkku = uuuu$. The predicates *u*, *k* and *i* are modal operators. For example, in [9], the general form for *k* is explicitly indexed by the entity that has the knowledge.

While, for a person *person*, sometimes we humans state “according to $\langle person \rangle$ ”, the above hierarchy of truths allows the representation of any indirect knowledge of this simple kind. There can be a simplified and static view of my five values considering only the last letter as a truth value.

Although the @-logic is epistemic and knowledge is a relative notion, in the following figure, the first set is more ontological while the second set is more epistemic, in the sense that the first set is with respect to direct knowledge about the referred to objects, whereas some results of the second set are on indirect knowledge. For instance, $ff \wedge A$ yields *ff* for one is interested in the actual result, whereas $ff \& A$ yields the information that there is some inconsistency whenever it is the case, i.e. knowledge about the knowledge about existences.

I now introduce some connectives of the present logic as follows:

The more ontological operators:

a	¬a	∧	uu	kk	ff	tt	ii
uu	kk	uu	uu	uu	ff	uu	uu
kk	uu	kk	uu	kk	ff	kk	ii
ff	tt	ff	ff	ff	ff	ff	ff
tt	ff	tt	uu	kk	ff	tt	ii
ii	ii	ii	uu	ii	ff	ii	ii

a	L(a)	∨	uu	kk	ff	tt	ii
uu	uu	uu	uu	kk	uu	tt	ii
kk	ii	kk	kk	kk	kk	tt	kk
ff	tt	ff	uu	kk	ff	tt	ii
tt	ff	tt	tt	tt	tt	tt	tt
ii	kk	ii	ii	kk	ii	tt	ii

The more epistemic operators:

a	⊖a	&	uu	kk	ff	tt	ii
uu	kk	uu	uu	uu	ff	uu	ii
kk	uu	kk	uu	kk	ff	kk	ii
ff	tt	ff	ff	ff	ff	ff	ii
tt	ff	tt	uu	kk	ff	tt	ii
ii	ii	ii	ii	ii	ii	ii	ii

	⊗	uu	kk	ff	tt	ii
uu	uu	uu	kk	uu	tt	ii
kk	kk	kk	kk	kk	tt	ii
ff	uu	uu	kk	ff	tt	ii
tt	tt	tt	tt	tt	tt	ii
ii	ii	ii	ii	ii	ii	ii

fig 2 - negative, conjunctive and disjunctive operators of my 5-valued logic

The *L* negation (also with notation \mathbb{L} after Łukasiewicz) negates the given value over the aspect of consistency. In this way, $x = LLx = \neg L\neg L\neg Lx = L\neg L\neg L\neg x$ holds as stated in example 2 of the appendix.

Further, for any five-valued variable *x*, by combining the above two negations, as well as the following epistemic negation, any value can be mapped to any value, and this feature makes the present logic interesting.

The connective \wedge is commutative, associative and has a neutral element, *tt*. The \vee is commutative, associative and has a neutral element, *ff*. For the equality connective that I shall define, both De Morgan's laws,

$\neg(A \vee B) = \neg A \wedge \neg B$ and $\neg(A \wedge B) = \neg A \vee \neg B$, as well as both absorption laws, $A \vee (A \wedge B) = A$ and $A \wedge (A \vee B) = A$, hold in accordance with my automatic verifications. Furthermore, distributive laws: $A \vee B \wedge C = (A \vee B) \wedge (A \vee C)$ and $A \wedge (B \vee C) = A \wedge B \vee A \wedge C$ are valid and can be written in this way as the present logic binds conjunctions tighter than disjunctions.

As the results of $A \wedge B$ and $A \vee B$ are the same as $A \& B$ and $A \wp B$, respectively, when $A \neq ii \wedge B \neq ii$, I can collapse both conjunctions and both disjunctions above in another four-valued logic by dropping *ii* and redefine a four-valued implication and equivalence, if I presume that there is no inconsistency.

In the logic shown above, a possible interpretation for the operators is with respect to the knowledge on the operands of a (possibly non-logical) arbitrary operation, typically in a programming language context. If one or more values are in $\{ff, tt\}$, the connective gives its negation, as above. One may further interpret the tables above as strict and lazy evaluations. For instance, $kk \& uu$ can mean that, in a strict evaluation, the first operand is known and that the second one (or, alternatively, the same one) is completely unknown, whereas $kk \vee uu$ can mean the knowledge on the first operand value or no knowledge on the value of the second (or, alternatively, the same) operand in a lazy evaluation. Thus, in accordance with the tables, the first evaluation yields an unknown result whereas the second (lazy) evaluation yields a known result. Here I consider that conjunction and disjunction are commutative connectives. There may be other interpretations using these tables. The connective $\&$ is commutative, associative and has a neutral element, *tt*. The \wp is commutative, associative and has a neutral element, *ff*. De Morgan's laws hold with both negations: $\neg(A \wp B) = \neg A \& \neg B$, $\neg(A \& B) = \neg A \wp \neg B$, $\ominus(A \wp B) = \ominus A \& \ominus B$, $\ominus(A \& B) = \ominus A \wp \ominus B$. Furthermore, $A \wp B \& C = (A \wp B) \& (A \wp C)$ and $A \wp (B \& C) = (A \wp B) \& (A \wp C)$ is one more important property. However, because my purpose is to propagate *ii* here, in contrast with the first scheme, $A \wp (A \& B) = A$ and $A \& (A \wp B) = A$ are not tautologies. While the ontological connectives can be seen as lazy, the epistemic connectives can be seen as strict. $A, B \in \{ff, tt, uu, kk, ii\}$, i.e. for two logical formulae or operands, the first implication can be defined as $A \rightarrow B = \neg A \vee B$ whereas $A \rightarrow B = \neg A \wp B$. Furthermore, $A \leftrightarrow B = ((A \rightarrow B) \wedge (B \rightarrow A))$ whereas $A \leftrightarrow B$, a very epistemic equivalence, cannot be defined in this brief way.

For comparison, I present the tables of the Belnap four-valued logic. Note that although his connectives leave the tables for $\circ A \oplus B$ implication and equivalence to the reader as a simple exercise, I also present the tables below without implication and equivalence, for Belnap did not show them[4], and because of his work on entailment. His *n* value (none) corresponds to this *uu* value (*u* in my truth tables here), the *b*

value (both) roughly corresponds to this *kk* value (*k* in my truth tables here). On the other hand, for helping comparisons, I add the *i* value to the Belnap logic, and the usual properties are still valid between the three connectives, with some exceptions, e.g. $A \otimes ff = ff$ and $A \oplus tt = tt$ no longer hold. I shall refer to the resulting five-valued scheme as Belnap-based five-valued logic. The tables become as follows:

a	oa	\otimes	uu	kk	ff	tt	ii
uu	kk	uu	uu	ff	ff	uu	ii
kk	uu	kk	ff	kk	ff	kk	ii
ff	tt	ff	ff	ff	ff	ff	ii
tt	ff	tt	uu	kk	ff	tt	ii
ii	ii	ii	ii	ii	ii	ii	ii
		\oplus	uu	kk	ff	tt	ii
		uu	uu	tt	uu	tt	ii
		kk	tt	kk	kk	tt	ii
		ff	uu	kk	ff	tt	ii
		tt	tt	tt	tt	tt	ii
		ii	ii	ii	ii	ii	ii

fig 4 - Belnap four-valued based logic

In [13], in chapter 2, Gupta and Belnap illustrate with schemes for two, three and four values. For the scheme with four values, they present the above conjunction but with the same negation as \ominus , except that I have one additional value, *ii*. Therefore, both the present \neg and \ominus are in fact relatively old connectives and exist since seventies, in the last century. Briefly, the key difference between my truth tables and Belnap's is $uu \otimes kk = ff$, i.e. one difference between the @-logic and Belnap four-valued logic is that, while his $A \otimes B$ results in *ff* for *A* having value *uu* and *B* having value *kk*, this operation with these values results in *uu* in the @-logic. The other table results are exactly the same. In the present five-valued logic, a formula is a *tautology* if and only if it results in *tt* for all models. Similarly, a formula is a *contradiction* if and only if it results in *ff* for all models. Otherwise, a formula is a *contingency*.

Even for an established logic, I consider that, to initially define an equivalence connective independent from the implication, and define the implication as e.g. $A \Rightarrow B \stackrel{def}{=} \neg A \vee B \vee (A \Leftrightarrow B)$, I can obtain a more general meaning and use. One could also conceive a logic with a non-transitive implication, as many language constructs in logics can be dependent on the intention. As an example, agents typically need to act on an environment. The kind of rules needed here is $\beta \Rightarrow \alpha$ where β represents one premise and

α represents an action, often irreversible. This can be compatible with epistemic logics with more than two values. Following this, there is no consequent that could be called proposition or predicate and, therefore, transitivity property does not hold. A rule of form $\beta \Rightarrow \alpha$ might not even be regarded as a logical one for some logicians, but one would still need that rule for capturing agency. I do not present any implication for actions, for it would be outside the scope of this article. On the other hand, a deontic logic can be informally conceived in the following fashion: let φ be a formula of the @-logic and $\ominus\varphi$ denote obligation on φ , $\Delta\varphi$ denote permissibility on φ . Accordingly, $\neg\ominus\varphi \doteq \Delta\neg\varphi$ and $\ominus\neg\varphi \doteq \neg\Delta\varphi$. I then combine such modalities with the epistemic values, e.g. "one does not know φ if and only if he or she does not know whether φ is obligatory (or whether φ is permissible)." etc. Such modal operators are welcome. While \Diamond represents possibility, \Box does not represent necessity in the real world, but instead sureness. The rules correspond to the implications $A \vdash \Diamond A$ and $\Box A \vdash A$ in Gentzen's style.

I shall introduce in a due course yet another implication symbol, \Rightarrow , which has the properties of the intuitionistic logic, according to a well-known scheme that I only reproduce with some adaptation, below.

3. SEQUENT

In [11], Gabbay states a scheme for a *linear logic* in Hilbert style and using the classical implication symbol:

- Identity: $A \Rightarrow A$
- Commutativity: $(A \Rightarrow (B \Rightarrow C)) \Rightarrow (B \Rightarrow (A \Rightarrow C))$
- Prefixing: $(C \Rightarrow A) \Rightarrow ((B \Rightarrow C) \Rightarrow (B \Rightarrow A))$
- Suffixing: $(C \Rightarrow A) \Rightarrow ((A \Rightarrow B) \Rightarrow (C \Rightarrow B))$

The *relevance logic*[2], [15] is based on the schema above plus

$$(A \Rightarrow (B \Rightarrow C)) \Rightarrow ((A \Rightarrow B) \Rightarrow (A \Rightarrow C))$$

The *intuitionistic logic* is based on the relevance logic scheme plus $A \Rightarrow (B \Rightarrow A)$. Finally, by adding the following schema

$$((A \Rightarrow B) \Rightarrow A) \Rightarrow A.$$

to the previous one, I obtain the schema for *classical logic*.

In this way, if I let *A*, *B* be formulae, the axioms in the classical logic $(A \Rightarrow B) \Rightarrow ((A \Rightarrow (B \Rightarrow ff)) \Rightarrow (A \Rightarrow ff))$ and $A \Rightarrow ((A \Rightarrow ff) \Rightarrow B)$ had not been tautologies if I would want to propose a paraconsistent and relevance logic[7], together with some extra rules in the calculus. The latter axiom is also the sixth axiom above, that one which complements the scheme for intuitionistic logic.

In the present logic, I do not have the notion of contradiction as a primitive because there are five values (including *ff* and *ii*) and two different consequence

relations: weak and strong. The proposal of a pair of two consequence relations is probably a novelty. For a version of five-valued implication that has the properties of a classical logic, including the law of excluded third-middle, the truth table is the following:

\rightarrow	uu	kk	ff	tt	ii
uu	tt	kk	kk	tt	kk
kk	uu	tt	uu	tt	uu
ff	tt	tt	tt	tt	tt
tt	uu	kk	ff	tt	ii
ii	tt	tt	tt	tt	tt

fig 5 - an implication sufficiently weak for the classical logic

However, the formulae $A \wedge B \rightarrow A$, $A \& B \rightarrow A$, $A \rightarrow A \vee B$ and $A \rightarrow A \wp B$, like the implications introduced above, are not tautologies for \rightarrow .

Likewise, an implication with the properties of the above scheme for intuitionistic logic is the following:

\wp	uu	kk	ff	tt	ii
uu	tt	kk	ff	tt	ii
kk	uu	tt	ff	tt	ii
ff	tt	tt	tt	tt	tt
tt	uu	kk	ff	tt	ii
ii	uu	kk	ff	tt	tt

fig 6 - an implication sufficiently weak for the intuitionistic logic

However, the \rightarrow and \wp implications, as well as most implications, do not support entirely the @-calculus and the deductive system, but instead only a few rules. Nonetheless, I introduce a weaker implication for the present calculus that has the properties of the classical scheme as well as makes the rules tautologies with the first tables (i.e. the connectives $\{\neg, \wedge, \vee\}$). \vdash is also tautological for the truth tables of the second scheme if there is no inconsistency in the calculus presented later), for the principle of contraposition does not need to hold in the above schemes. In accordance with the automatic checking, the weakest implication that I discovered and that has all properties of the present calculus and deductive system is as follows:

\vdash	uu	kk	ff	tt	ii
uu	tt	tt	tt	tt	tt
kk	tt	tt	tt	tt	tt
ff	tt	tt	tt	tt	tt
tt	uu	kk	ff	tt	ii
ii	tt	tt	tt	tt	tt

fig 7 - the @-calculus implication

and now principles such as *simplification*, $A \wedge B \vdash A$ or $A \& B \vdash A$ for example, hold with the schemes presented above. Because of *ii*, $A \vdash A \wp B$ is not a tautology where $A = tt$ and $B = ii$, although both $(A \vdash B) \vdash (A \vdash B \wp C)$ and $(A \vdash C) \vdash (A \vdash B \wp C)$ are tautologies, which are useful in my definitions, below, in the next section. Thus, for the following calculus combined with a deductive system, I adopt the above definition of \vdash in figure 8.

The @-logic has another consequence relation, \Vdash . While \vdash , also called weak sequent, yields weak proof, \Vdash (the strong sequent) yields strong proof. \vdash and \Vdash yield derivations. Weak and strong proofs may form a pair of novelties. Thus, $(\Delta \Vdash A) \stackrel{def}{=} (\Delta \vdash A) \& \neg(\Delta \vdash \neg A)$. Here I am assuming a closed world.

4. EXAMPLES

The *uu* value tends to be used when one does not know about a particular subject and there is no potential for discovery, or no interest in finding out it. In contrast, let us suppose that John is expecting an e-mail message from Ann on a day. He is going to check his e-mail. While he does not do so, from his point of view, the sentence "Ann sent the expected e-mail and it is in my mailbox" has value *kk*, and later, the value becomes either *ff* or *tt* as his knowledge accumulates.

A similar situation happens when a student will look for the result of their examination: they will either fail or succeed. This illustrates the meaning of *kk*.

5. DEDUCTION

In this section I initially concentrate on derivations. Let A be a formula in the present language. As usual, a proof for A here is a tree of steps from a set of valid assumptions (the leaves) that leads us to conclude that the logical formula A is *true* (the root) for all values in any model. On the other hand, a *derivation* is a more general notion. It does not imply that the assumed formulae and the final formula are valid. A constraint is that a valid premise cannot derive contradiction, in accordance with figure 8.

The @-calculus works as follows: there is a set of assumed formulae and one final formula, where each variable can have one of the five values presented here: $\{ff, tt, uu, kk, ii\}$.

Deductions are based on axioms and rules of inference. Rules are meta-level implication and here I assume the @-logic \vdash implication to follow the semantics of the rules. As usual, I also represent rules of inference by using fractional notation, where

$$\frac{\Delta_1 \vdash C_1 \quad \Delta_2 \vdash C_2 \quad \dots \quad \Delta_n \vdash C_n}{\Delta_1, \Delta_2, \dots, \Delta_n \vdash C}$$

corresponds to, at a higher level,

$$\begin{aligned} &\Delta_1 \vdash C_1 \wedge \\ &\Delta_2 \vdash C_2 \wedge \\ &\dots \wedge \\ &\Delta_n \vdash C_n \vdash \Delta_1, \Delta_2, \dots, \Delta_n \vdash C \end{aligned}$$

Here, I use comma instead of the \cup set operation as I use multi-sets. Therefore, this notation does not impose an order between two finite multi-sets of formulae, in such a way that there is no need for the so called *exchange* rule.

And here are the properties of the present calculus.
Reflexivity: $s \vdash \Delta, \{C\} \vdash C$ which captures inclusion:
 $C \in \Delta \rightarrow (\forall s \in \mathbb{S}, t \in \mathbb{T}) s \vdash \Delta \vdash C$, another property.

Monotonicity:

$$\frac{\Delta \vdash C}{\Delta, \Gamma \vdash C}$$

The cut rule is computationally redundant, as demonstrated in a theorem by Gentzen[1].

Axioms

Identity-1:

$$\overline{\{C\} \vdash C}$$

Identity-2:

$$\overline{\Delta \vdash A \doteq A}$$

Other axioms will be defined in specific contexts.

Structural Rules

In this section, I present the @-calculus structural rules in Gentzen's style as the following:

Hypothesis:

$$\overline{\Delta, \{C\} \vdash C} \mathcal{Y}$$

The contraction rule is the following:

Contraction:

$$\frac{\Delta, \{A, A\} \vdash C}{\Delta, \{A\} \vdash C} \mathcal{C}\mathcal{L}$$

An essay on contraction is [10]. For proof theory without contraction, excellent references, for example, are [5], [6], [12].

Weakening:

$$\frac{\Delta \vdash C}{\Delta, \{A\} \vdash C} \mathcal{W}$$

Weakening explicitly expresses the monotonicity property.

Logical Rules

In this section, the logical rules are presented. The rules for \ominus , $\&$, \wp and \wp are not presented since the structures of the rules are equivalent to the rules for \neg , \wedge , \vee and \rightarrow , respectively. More than this, rules with \mathcal{L} are not presented for the same reason with respect to \neg . Therefore, using \vdash , I am going to present rules for the ontological fragment but with \doteq , i.e. $\{\neg, \wedge, \vee, \rightarrow, \doteq\}$.

Deduction:

$$\frac{\Delta \vdash A \rightarrow C}{\Delta, \{A\} \vdash C} \mathcal{D}\uparrow \quad \frac{\Delta, \{A\} \vdash C}{\Delta \vdash A \rightarrow C} \mathcal{D}\downarrow$$

Excluded 6th:

$$\frac{\neg(\Delta \vdash A \doteq \mathit{kk}) \quad \neg(\Delta \vdash A \doteq \mathit{ff}) \quad \neg(\Delta \vdash A \doteq \mathit{tt}) \quad \neg(\Delta \vdash A \doteq \mathit{ii})}{\Delta \vdash A \doteq \mathit{uu}}$$

Introductions:

The introduction rules are part of the deduction as well as the calculus.

Conjunction:

$$\frac{\Delta, \{A\} \vdash C}{\Delta, \{A \wedge B\} \vdash C} \wedge \mathcal{I}\mathcal{L}_1 \quad \frac{\Delta, \{B\} \vdash C}{\Delta, \{A \wedge B\} \vdash C} \wedge \mathcal{I}\mathcal{L}_2$$

$$\frac{\Delta \vdash A \quad \Gamma \vdash B}{\Delta, \Gamma \vdash A \wedge B} \wedge \mathcal{I}\mathcal{R}$$

Similarly, for inconsistent deduction:

$$\frac{\Delta, \{A\} \vdash C}{\Delta, \{A \doteq \mathit{ii}\} \vdash C} \mathcal{I}\mathit{ii}\mathcal{L}_1 \quad \frac{\Delta, \{\neg A\} \vdash C}{\Delta, \{A \doteq \mathit{ii}\} \vdash C} \mathcal{I}\mathit{ii}\mathcal{L}_2$$

$$\frac{\Delta \vdash A \quad \Gamma \vdash \neg A}{\Delta, \Gamma \vdash A \doteq \mathit{ii}} \mathcal{I}\mathit{ii}\mathcal{R}$$

Disjunction:

$$\frac{\Delta, \{A\} \vdash C \quad \Gamma, \{B\} \vdash C}{\Delta, \Gamma, \{A \vee B\} \vdash C} \vee \mathcal{I}\mathcal{L}$$

$$\frac{\Delta \vdash A}{\Delta \vdash A \vee B} \vee \mathcal{I}\mathcal{R}_1 \quad \frac{\Delta \vdash B}{\Delta \vdash A \vee B} \vee \mathcal{I}\mathcal{R}_2$$

Unknown and Inconsistent Negations:

$$\frac{\Delta, \{A \doteq \mathit{kk}\} \vdash C}{\Delta, \{\neg A \doteq \mathit{uu}\} \vdash C} \neg \mathit{uu}\mathcal{I}\mathcal{L} \quad \frac{\Delta \vdash A \doteq \mathit{kk}}{\Delta \vdash \neg A \doteq \mathit{uu}} \neg \mathit{uu}\mathcal{I}\mathcal{R}$$

$$\frac{\Delta, \{A \doteq \mathit{uu}\} \vdash C}{\Delta, \{\neg A \doteq \mathit{kk}\} \vdash C} \neg \mathit{kk}\mathcal{I}\mathcal{L} \quad \frac{\Delta \vdash A \doteq \mathit{uu}}{\Delta \vdash \neg A \doteq \mathit{kk}} \neg \mathit{kk}\mathcal{I}\mathcal{R}$$

$$\frac{\Delta, \{\neg A \doteq \mathit{ii}\} \vdash C}{\Delta, \{A \doteq \mathit{ii}\} \vdash C} \neg \mathit{ii}\mathcal{I}\mathcal{L} \quad \frac{\Delta \vdash \neg A \doteq \mathit{ii}}{\Delta \vdash A \doteq \mathit{ii}} \neg \mathit{ii}\mathcal{I}\mathcal{R}$$

Also

$$\frac{\Delta, \{A \doteq v\} \vdash C}{\Delta, \{\ominus A \doteq v\} \vdash C} \ominus v\mathcal{I}\mathcal{L} \quad \frac{\Delta \vdash A \doteq v}{\Delta \vdash \ominus A \doteq v} \ominus v\mathcal{I}\mathcal{R}$$

for the value $v \in \{\mathit{uu}, \mathit{kk}, \mathit{ii}\}$.

Implication:

$$\frac{\Delta \vdash A \quad \Gamma, \{B\} \vdash C}{\Delta, \Gamma, \{A \rightarrow B\} \vdash C} \rightarrow \mathcal{I}\mathcal{L} \quad \frac{\Delta \vdash B}{\Delta \vdash A \rightarrow B} \rightarrow \mathcal{I}\mathcal{R}$$

Eliminations:

The elimination rules are part of deduction but not part of the calculus.

Conjunction:

$$\frac{\Delta, \{A \wedge B\} \vdash C}{\Delta, \{A, B\} \vdash C} \wedge \mathcal{E}\mathcal{L}$$

$$\frac{\Delta \vdash A \wedge B}{\Delta \vdash A} \wedge \mathcal{E}\mathcal{R}_1 \quad \frac{\Delta \vdash A \wedge B}{\Delta \vdash B} \wedge \mathcal{E}\mathcal{R}_2$$

Similarly,

$$\frac{\Delta, \{A \doteq \mathit{ii}\} \vdash C}{\Delta, \{A, \neg A\} \vdash C} \mathit{ii}\mathcal{E}\mathcal{L}$$

$$\frac{\Delta \vdash A \doteq \mathit{ii}}{\Delta \vdash A} \mathit{ii}\mathcal{E}\mathcal{R}_1 \quad \frac{\Delta \vdash A \doteq \mathit{ii}}{\Delta \vdash \neg A} \mathit{ii}\mathcal{E}\mathcal{R}_2$$

Disjunction:

$$\frac{\Delta, \{A \vee B\} \vdash C}{\Delta, \{A\} \vdash C} \vee \mathcal{E}\mathcal{L}_1 \quad \frac{\Delta, \{A \vee B\} \vdash C}{\Delta, \{B\} \vdash C} \vee \mathcal{E}\mathcal{L}_2$$

$$\frac{\Delta \vdash A \vee B \quad \Delta_1 \vdash A \rightarrow C \quad \Delta_2 \vdash B \rightarrow C}{\Delta, \Delta_1, \Delta_2 \vdash C} \vee \mathcal{E}\mathcal{R}$$

and also the following two rules:

$$\frac{\Delta \vdash A \vee B}{\Delta \vdash A \vee \Delta \vdash B} \vee \mathcal{E} \vee \mathcal{R} \quad \frac{\Delta \vdash A \vee B}{\Delta \vdash A \wp \Delta \vdash B} \vee \mathcal{E} \wp \mathcal{R}$$

Unknown and Inconsistent Negations:

$$\frac{\Delta, \{\neg A \doteq uu\} \vdash C}{\Delta, \{A \doteq kk\} \vdash C} \neg uu \mathcal{E} \mathcal{L} \quad \frac{\Delta \vdash \neg A \doteq uu}{\Delta \vdash A \doteq kk} \neg uu \mathcal{E} \mathcal{R}$$

$$\frac{\Delta, \{\neg A \doteq kk\} \vdash C}{\Delta, \{A \doteq uu\} \vdash C} \neg kk \mathcal{E} \mathcal{L} \quad \frac{\Delta \vdash \neg A \doteq kk}{\Delta \vdash A \doteq uu} \neg kk \mathcal{E} \mathcal{R}$$

$$\frac{\Delta, \{\neg A \doteq ii\} \vdash C}{\Delta, \{A \doteq ii\} \vdash C} \neg ii \mathcal{E} \mathcal{L} \quad \frac{\Delta \vdash \neg A \doteq ii}{\Delta \vdash A \doteq ii} \neg ii \mathcal{E} \mathcal{R}$$

Also

$$\frac{\Delta, \{\ominus A \doteq v\} \vdash C}{\Delta, \{A \doteq v\} \vdash C} \ominus v \mathcal{E} \mathcal{L} \quad \frac{\Delta \vdash \ominus A \doteq v}{\Delta \vdash A \doteq v} \ominus v \mathcal{E} \mathcal{R}$$

for the value $v \in \{uu, kk, ii\}$.

Implication:

$$\frac{\Delta, \{A \rightarrow B\} \vdash C}{\Delta, \{B\} \vdash C} \rightarrow \mathcal{E} \mathcal{L} \quad \frac{\Delta \vdash A \quad \Gamma \vdash A \rightarrow C}{\Delta, \Gamma \vdash C} \rightarrow \mathcal{E} \mathcal{R}$$

The left rule, above, is not part of the linear logic or relevance logic. The above right rule is what is often called *modus ponens*.

6. CONCLUSION

Some automatic check on correctness was done over the present logic. As regards completeness, since the logic has been based on the definitions of previous logic, it can be regarded as complete. No intention has been had to state that to automate this logic is easy, nor that my logic leads to efficient algorithms. It might be inefficient. The present approach is to start from the real world, then to define this logic, and finally to apply and do some research on this logic.

The present author believes that this logic can be used in many applications of computer science, in particular, programming, artificial intelligence, epistemic pieces of work, (mobile) agents systems and semantics of computation.

APPENDIX - EXAMPLES

In this appendix, I present two examples of deduction in the @-logic. For a recent book on proof theory, [14].

1.

$$\frac{\frac{\frac{\frac{\{tt\} \vdash tt \quad \{B\} \vdash B}{\{B\} \vdash tt \wedge B}}{\{B\} \vdash tt}}{\{A, B\} \vdash tt}}{\{B\} \vdash A \rightarrow tt}}{\vdash B \rightarrow (A \rightarrow tt)}$$

2.

$$\frac{\frac{\frac{\Delta, \{A\} \vdash A}{\Delta, \{A\} \vdash \text{L} \text{L} A}}{\Delta, \{A\} \vdash \neg \text{L} \neg \text{L} \neg \text{L} A}}{\Delta, \{A\} \vdash \text{L} \neg \text{L} \neg \text{L} \neg A}$$

3.

$$\frac{\frac{\{A \doteq tt\} \vdash A \vee \neg A \quad \{A \doteq ff\} \vdash A \vee \neg A}{\{A \doteq tt \underline{\vee} A \doteq ff\} \vdash A \vee \neg A}}$$

since $A \underline{\vee} B \rightarrow A \vee B$.

4.

$$\frac{}{\{A\} \vdash A \vee \neg A}$$

where the value of A can be uu or kk or ff or tt or ii .

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